Project 2 – Milestone III Gradesheet

Team: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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| Criteria | Max Pts. | Earned Pts. |
| Basic game algorithms are complete | 10 |  |
| All game states are reachable | 10 |  |
| External/extra tool is complete | 20 |  |
| Individual write up is submitted:   * Name and team name provided * Role is provided * Detailed description of what you did on the game * Description of known bugs * Description of changes to design, architecture, etc. | 2  2  20  6  10 |  |
| Peer evaluation results | 20 |  |
| Total Grade: |  |  |

Comments: